

Gian Paolo Guerini

THE BIG OUTSIDE

(for orchestra: 2.2.2.2.-2.2.2.1-8.6.4.3.2)

[vertical version]

For incomings and outgoings the musicians will follow the order of the conductor: to *get out* waved his baton, to *get into* through a warning light controlled by a console.

Obviously that means entry and exit of the musicians with their instrument.

If not committed to *get out* or *get into*, the musicians keep the most absolute immobility.

<i>get out</i>	<i>get into</i>	<i>play</i>	<i>play</i>
	AUDIENCE		
	CONDUCTOR		
FL1			
VN6II			
TBA			
OB2			
VL1			
		DB1	
		1 minute	
		<i>pp</i>	
		the highest note possible	
	VN6II		
	OB2		
		TR2	
		1 minute	
		<i>f</i>	
		the highest note possible	
TR1			
VN5I			
VN7I			
OB1			
	TBA		
		VN6II	
		1 minute	
		<i>fff</i>	
		the highest note possible	
VN3II	VL1	OB2	
		1 minute	
		<i>ppp</i>	
		the highest note possible	
	VN3II		
		VN3II	
		1 minute	
		<i>fff</i>	
		the highest note possible	
BN1			
VL2			
TBN1			
	VL2		
	TR1		
	VN5I		
DB1	VN7I	DB2	
		3 minute	
		<i>fff</i>	
		the highest note possible	
FL2		VN6II	
		3 minute	
		<i>ppp</i>	
		the highest note possible	
VN1I			
VN6I			
CL2			
	OB1		
	DB1		

<i>get out</i>	<i>get into</i>	<i>play</i>	<i>play</i>
	BN1	BN2 3 minute <i>ppp</i> the highest note possible	DB1 3 minute <i>ppp</i> the highest note possible
VN4II			
VC1			
VN2I			
	CL2		
	TBN1		
VN4I			
VL4			
TR2			
HN2			
VC3			
VL3			
CL1			
	FL2		
VC2	VN6I	TBN1 1 minute <i>ppp</i> the highest note possible	TBA 1 minute <i>ppp</i> the highest note possible
	HN2		
	VN1I		
	CL1		
	VL3		
VN3I			
HN1			
VN1II			
BN2	VN1II		
VN2II			
VN5II			
VN8I			
	VN4I		
	VN4II		
	VC2		
	VC1		
		VN6II 1 minute <i>fff</i> the highest note possible	
	VN8I		
	VN3I		
	VL4		
	HN1		
VN6II			
	BN2		
	VN2I		
	VN5II		
		VN6II (<i>from outside</i>) 1 minute <i>ppp</i> the highest note possible	
TBN2		VN5II 1 minute <i>ppp</i> the highest note possible	

<i>get out</i>	<i>get into</i>	<i>play</i>	<i>play</i>
DB2			
	VN6II		
	VC3		
	TBN2		
	VN2II		
	TR2		
	DB2		
	FL1		
CONDUCTOR			
AUDIENCE			